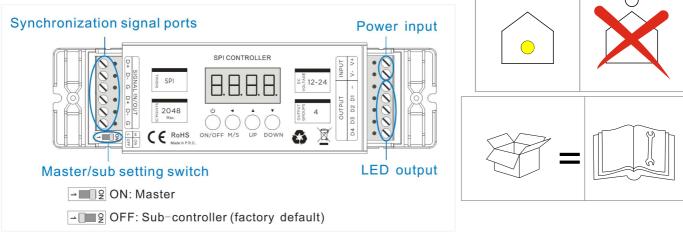
# SPI CONTROLLER rev:0









### Features:

- 1. Four groups of SPI signal output ports, which can control up to 16 meter of Rubber pixel (per channel);
- 2. With digital tube and control buttons, it can also be used with RF remote control for mode selection, speed and IC point adjustment;
- 3. With power-off memory storage function;
- 4. Contains 7 effect static modes,1 program that contains 127 automatic cycle modes and 1 mode the custom combination mode:

### **Technical Parameters**

Input	DC 12-24V
RF frequency	2.4GHz
RF distance	≤20m (without obstacles)
Output signal	4 groups SPI
Gray level	256
Speed level	99
Working temperature	-20/60°C
Standby power consumption	<1W
Sync-work function	Yes

# SPI SIGNAL NOVOTE M/S UP DOWN SMARTER PR.C. SPI DOWN SMARTER PR.C. SPI DOWN SMARTER PR.C. SPI DOWN SMARTER PR.C. S

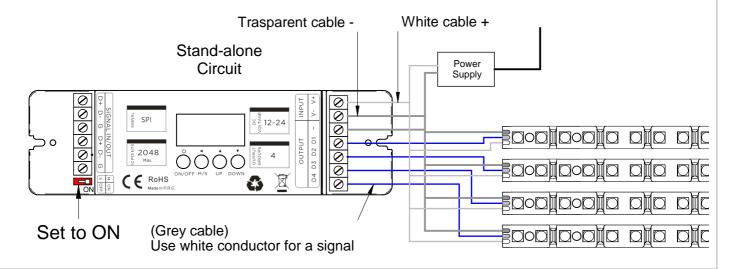
# Safety information

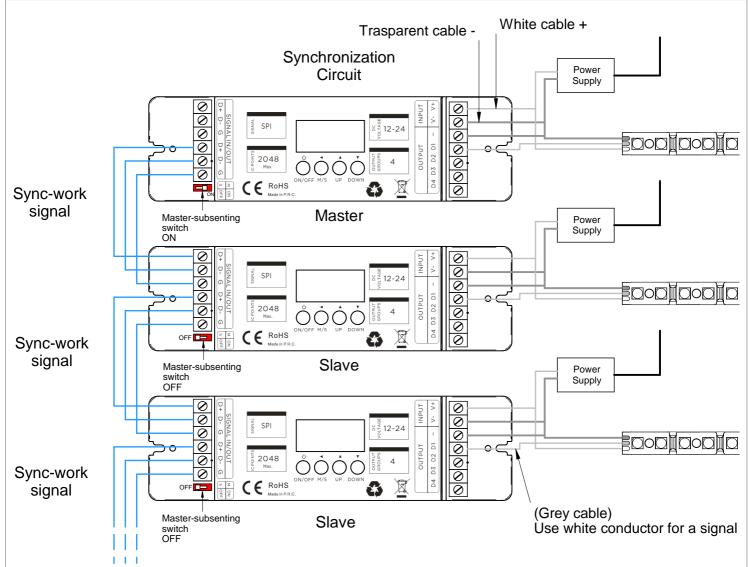
- The product shall be installed and serviced by a qualified person.
- 2. The product is non-waterproof. Please avoid the sun and rain.
- 3. Good heat dissipation will prolong the working life of the controller. Please ensure good vantilation.
- 4. Please check if the output voltage of any power supplies used comply with the working voltage of the product.
- 5. Ensure all wire connections and polarities are correct and secure before applying power to avoid any damages to the LED lights.
- 6. If a fault occurs please return the product to your supplier. Do not attempt to fix this product by yourself.

# SPI CONTROLLER rev:0









Note: The first one will be the master, please set the DIP switch to ON position; others from the second one will be the sub-control, please keep the DIP switch in the factory default setting -OFF.

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### Instructions for use

- Determine the controller is the master or the sub-controller, and set the DIP switch at the right position, master-ON, sub-controller- OFF;
- Connecting the load led strip at first, then connect the power input wires; and make sure that there is no short circuit between the connecting wires before powering on:
- The functions of the 4 buttons on the controller are as follows:

Button	Function description			
ON/OFF	Turn on/off			
M/S	Switch Mode/Speed/brightness adjustment functions			
	Mode adjustment: digital tube display F***(***is 000-136,000 is displayed when			
	controlled by the touch ring on the remote control)			
	<b>Speed adjustment</b> : the digital tube displays S-**(***is 01-99), the speed adjustment			
	function is only valid for dynamic mode			
	<b>Brightness adjustment</b> : the digital tube displays d***(***is 001-100), the brightness			
	adjustment function is only valid for static mode			
UP	Mode+/Speed+/Brightness+, adjust the object according to the setting result of M/S			
DOWN	Mode-/Speed-/ Brightness-, adjust the object according to the setting result of M/S			

### Control IC number and model setting

In the "OFF" state long press "UP" and "Down", then press the "M/S" key, a number ranging from 010 to 2048 (**IC number**) will appear on the display, Press "UP"/ "DOWN" to increase/reduce the control IC number. After the setting press the "M/S" key, the digital tube displays 1814 or 8904. Press the "UP" and "DOWN" keys to switch the **model of IC** to be controlled:

- 1814: IC type is TM1814B and its compatible IC;
- 8904: IC type is UCS8904B and its compatible IC:

After the setting is completed, press the "ON/OFF" key to save and exit.

### Custom combination mode settings

This mode is a free combination mode. Choosing 2-20 modes from the 1-134th mode and combine them into a cyclic mode, and each mode can set an independent change speed.

**Step 1**: In the off state, long-press the "M/S" and "Up" buttons at the same time for 2 seconds to enter Custom combination mode settings, the digital tube will light up and display "-\*\*-", "-\*\*-" represents the currently edited scene number. Please use the "UP" / "DOWN" keys to select the scene number to be edited. **For example, we will set a custom combination mode with 5 modes.** 

Step 2: Setting the mode for -01-. Press "M/S" after Step 1 "-01-", the digital tube will display "H\*\*\*".

Please use the "UP" / "DOWN" keys to select the needed mode from 1-134th for "-01-". If the digital tube displays "H000", mean there is no effect was set to current scene.

**Step 3**: Setting the speed for -01-. Press "M/S" after Step 2, the digital tube will display "S-\*\*". Please use the "UP" / "DOWN" keys to select the needed speed from 01-99 for "-01-" mode. The status of loading led strips will be changed accordingly.

Press "M/S" after Step 3, the digital tube will display back to "-01-". Please press "UP" / "DOWN" keys to select the next edited scene number, and repeat the operation like step2 and step 3 to finished the all other 5 scenes from 2nd to 6th. And press the "ON/OFF" key to save and exit in the end.

Important notes: When there are less than 20 scenes set, the scene should start from -01- the first number (because the 136th mode runs from scene "01"), and the scenes without effect need to be set to "H000". Like example that we set 5 scenes to combinate the 136th mode, enter the edit menu and edit the respective modes and speeds of scenes "-01-" to "-05-" (can be not in order during the editing operation). After editing, please check the mode of scene "-06-" should be "H000", if not, please correct it by the "UP"/"DOWN" keys.

**Step 4**: After setting Custom combination and press the "ON/OFF" key to save and exit in the end, press ON, then press "M/S" the digital tube will display "H\*\*\*", search with "UP/DOWN" the combination 136th, custom combination made are stored here H136.

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### Mode table

No	Mode description	No	Mode description	No	Mode description	No	Mode description
1	Static Red	35	Green 5pixel horse race-right	69	Cyan running water I	103	White double trailing right
2	Static Green	36	Blue 5-pixel horse race-right	70	White running water I	104	Green double trailing right
3	Static Blue	37	Red and white chasing(right)	71	Orange running water I	105	Yellow double trailing right
4	Static Yellow	38	Red, white, blue chasing(right)	72	Cyan trailing right I	106	7-color jumping double trailing right
5	Static Purple	39	Orange and purple chasing(right)	73	Cyan trailing right II	107	7-color queue double trailing right
6	Static Cyan	40	Orange and blank chasing(right)	74	Cyan trailing left	108	7-color in turn double trailing right
7	Static White	41	Green and white chasing(right)	75	Running back and forth with Cyan	109	7-color running water III
8	3 color jumping	42	Blue and white chasing(right)	76	Running back and forth with Purple	110	Blue double trailing on Red
9	7 color jumping	43	Red and yellow chasing(right)	77	Red running water II	111	Red double trailing on Blue
10	7 color flashing	44	Orange and blue chasing(right)	78	Green running water II	112	Green double trailing on Blue
11	7 color fading	45	Red and blue chasing(right)	79	Blue running water II	113	Blue double trailing on Green
12	Red horse race-right	46	Blue, purple, yellow chasing(right)	80	Yellow running water II	114	Red double trailing on Green
13	Blue horse race-right	47	Red and green chasing(right)	81	Purple running water II	115	Green double trailing on Red
14	Purple horse race-right	48	Blue and green chasing(right)	82	Cyan running water II	116	White double trailing on Blue
15	Orange horse race-right	49	Pink and purple chasing(right)	83	White running water II	117	Double trailing on 7-color
16	White horse race-right	50	Yellow and green chasing(right)	84	7-color running water II	118	7-color opening brushing
17	Cyan horse race-right	51	Red, yellow, green chasing(right)	85	Cyan trails water to the right I	119	7-color closing brushing
18	Cyan horse race-left	52	Yellow chasing(right)	86	Cyan trails water to the right II	120	7-color open-closing
19	7 color horse race-right	53	Cyan and white chasing(right)	87	7-color trails water to the right	121	7-color closing
20	7 color horse race 2 direction	54	Cyan and purple chasing(right)	88	Red single trailing right	122	Red closing
21	White 1-pixel horse race-right I	55	Blue, purple, yellow floating	89	Purple single trailing right I	123	Green closing
22	Red 1-pixel horse race-right I	56	Red, green, white floating	90	Blue single trailing right	124	Blue closing
23	Green 1-pixel horse race-right I	57	Orange, yellow, red floating	91	Cyan single trailing right	125	Yellow closing
24	Blue 1-pixel horse race-right I	58	Red, pink floating	92	White single trailing right	126	Purple closing
25	White 1-pixel horse race-right II	59	Red, white floating	93	Green single trailing right	127	Cyan closing
26	Red 1-pixel horse race-right II	60	Blue, white floating	94	Yellow single trailing right	128	White closing
27	Green 1-pixel horse race-right II	61	Green, white floating	95	7-color jumping single trailing right	129	7-color stacking right
28	Blue 1-pixel horse race-right II	62	All color floating	96	7-color queue single trailing right	130	7-color stacking
29	White 3-pixel horse race-right	63	White random twinkle strobe	97	7-color in turn single trailing right	131	6-color opening stacking
30	Red 3-pixel horse race-right	64	Red running water I	98	Cyan double trailing left	132	6- color closing stacking
31	Green 3-pixel horse race-right	65	Green running water I	99	Red double trailing right	133	7-color moving
32	Blue 3-pixel horse race-right	66	Blue running water I	100	Purple double trailing right	134	7-color brushing
33	White 5-pixel horse race-right	67	Yellow running water I	101	Blue double trailing right	135	Auto loop playback (8-134)
34	Red 5-pixel horse race-right	68	Purple running water I	102	Cyan double trailing right	136	User-defined combination mode

# Malfunctions analysis & troubleshooting

Malfunctions	Causes	Troubleshooting		
No light	1. No power.	1. Check the power.		
	2. Wrong connection or insecure.	2. Check the connection.		
	3. Wrong setting.	3. Check the setting.		
Out of sync when	1. Wrong DIP switch setting.	1. Check the DIP switch setting.		
using the sync function	2. Wrong connection or insecure.	2. Check the connection.		